

Image Deblurring Using Digital image Restoration Techniques

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Abstract: Image deblurring is a fundamental task in digital image processing aimed at restoring clarity or clear and enhancing the visual quality of blurred images. During sometimes taking photo sometimes it become blurred. It is due to some parts of digital photos become blurry because of movement or the camera not focusing properly. We have to find the reason for this blur. Finding and naming these blurry parts is important for checking the quality of images. This journal shows an easy and useful way to find blurry areas in pictures and to tell what kind of blur in the photo. By using Laplacian and Sobel Visualization to get information of each image pixel. Image deblurring or cleared image is a critical preprocessing step in computer vision and digital imaging, aimed at restoring image sharpness degraded by motion, defocus, or optical aberrations. This study presents a practical implementation of an unsharp masking technique for image deblurring using Python code and OpenCV within a Google Colab website environment. The proposed method involves reading a greyscale image, applying Gaussian blur to simulate low-frequency components, and enhancing edge details through weighted reduction of the blurred image from the original image. The process effectively amplifies high-frequency features, resulting in improved visual clarity of the image. The simplicity and computational efficiency of this approach make it suitable for real-time applications and educational demonstrations. Experimental results confirm that unsharp masking provides a viable solution or good solution for basic image restoration tasks, especially when computational resources are limited. This method is very useful in nowadays. In blurred image the photo is not clear due to this reason the photographer faces many difficult problems. To avoid this difficulty, we use this method to solve this problem.

Key Word: Image Deblurring, Unsharp Masking, Gaussian Blur, Edge Enhancement.

INTRODUCTION

In the real world of digital imaging and computer vision, image clarity is most important. Whether in medical diagnostics, surveillance systems, autonomous navigation, or consumer photography, the quality of visual data directly influences the accuracy and reliability of images for subsequent analysis. However, real-world imaging conditions are often imperfect. Images may suffer from blurring due to camera shaking, not focus properly, or due to environmental factors such as low light or atmospheric distortion. These degradations result obscure (not clear) critical details, reduce contrast, and impair the performance of both human interpretation and automated systems.

II. LITERATURE REVIEW

In the digital image restoration, the Image deblurring has a long central topic. The early methods were mostly focused on inverse filtering and Weiner filtering, which was helpful and used to reverse the effects blur modeling of the degrading process. Under ideal conditions, those techniques are highly sensitive to noise, it also requires good knowledge about the blur kernel and limiting practical applicability under uncontrolled environment. Blind deconvolution emerged as more flexible alternative, which also aimed to simultaneously estimate both the original image and blur kernel. Researchers like Kundur and Hatzinakos(1996) proposed iterative algorithms which improved restoration quality without prior kernel information. These methods often suffer from convergens issues and computational overhead. In the early signal processing research scientists sought to reverse distortions occurred during image obtained. Andrews and Hunt laid the basement work for linear restoration techniques which includes both inverse image and Wiener filtering in 1997. Mostly those methods relied upon mathematical models

of the imaging system and assumed knowledge of the Point Spread Function (PSF), which is used to describe how a single point of light spreads in the image due to blur. Theoretically these techniques proved sensitive to sound, and it also failed the redetection, segmentation limitations led to the development of blind deconvolution, which tries to estimate the both original image and the blur kernel simultaneously. The Spatial domain methods operates directly on the pixel values and are favored for their simplicity and speed. Among all of these, the unsharp masking stands out as a practical technique. Unsharp is a term which originates from the analog photography, to enhance the edges the blurred negative is combined to the original. In the textbook of Digital Image Processing, Gonzalez and Woods (2002) formalized this process by demonstrating its effectiveness in edge enhancement and contrast improvement. These methods relies on the basic arithmetic operations which is ideal for real time applications and embedded systems. Gaussian is a cornerstone of unsharp masking. it is used to make the image smooth by averaging the pixel values with their neighbors, that are weighed by a Gaussian kernel.

The extent blurring determines the kernel size and sigma value. Larger kernel or higher sigma results in more aggressive smoothing, which helps to isolate low frequency components. The importance more control over image components while spatial domain of tuning these parameters to balance the noise suppression and techniques are effective for basic enhancement. Fourier techniques edge preservation, this research was done by Jain (1989) and Pratt (2007). Gaussian blur serves as a baseline from which high frequency details are extracted in the context of unsharp masking. The sharpness and clarity of the final output is influenced by the choice of kernel and sigma. Frequency domain methods offer transforms filtering selective manipulation of frequency bands, enabling sophisticated restoration. They require expertise in signal processing and are less intuitive for general users. Some models like DeblurGAN, DeepDeblur, and SRN-DeblurNet are used as convolutional neural networks to learn mappings from blurred to sharp images. It demands high computational resources and extensive training data but also achieves state of the art results on benchmark. Such models are often impractical for lightweight applications or educational settings despite their accuracy. In contrast, unsharp masking offers a balance between simplicity and effectiveness, making it suitable for rapid prototyping and real time enhancement. Unsharp masking follows the principle of high pass filtering. the blurred image acts as a low pass filter, which removes the high frequency components such as edges and fine textures. The remaining signal approximates a high pass filtered result by subtracting this blurred version from the original. Mathematically the process can be expressed as: $I_{\text{sharp}} = I_{\text{original}} + \alpha(I_{\text{original}} - I_{\text{blurred}})$

Multi scale unsharp masking has been introduced in recent times as advancement, where the image is processed at multiple resolutions. This technique captures both fine and coarse details, enhancing overall sharpness without overemphasizing noise. Multi scale approaches are mainly useful in medical imaging and satellite photography, where features of varying sizes are mostly preserved. Adaptive unsharp masking helps to refine the process by adjusting the parameters based on the image content. For example, High texture with high regions may receive stronger sharpening, while the smooth areas are treated more conservatively. These techniques help to improve perceptual quality and reduce artifacts. In radiology, blurred scans can obscure tumors or anomalies. Unsharp masking has been used to enhance X-ray and MRI images, improving diagnostic accuracy without introducing artifacts that could mislead clinicians. Telescopic images often suffer from atmospheric distortion. When adaptive optics are unavailable, the researchers have applied unsharp masking to sharpen the planetary and deep space images. Surveillance footages are frequently low resolution and blurred. Unsharp masking is used in Law enforcement agencies to clarify facial features, license plates, and scene details for investigation purposes. Research done by Peli (1990) and Bex & Makous (2002).

Unsharp masking remains popular in consumer photography and IQA metrics to validate its effectiveness while unsharp masking is traditionally assessed visually. Studies comparing unsharp masking with deep learning models show that while neural networks may outperform in PSNR, unsharp masking often yields competitive SSIM scores, especially in edge-rich images.

III. MATERIALS AND METHODS

display technologies because of the perceptual alignment. The recent Literature has emphasized the importance of Image Quality Assessment (IQA) metrics in evaluating deblurring performance Metrics such as provide quantitative measures of enhancement. Researchers have begun integrating

A. IMAGE ACQUISITION

In image deblurring pipeline the image acquisition phase is considered as the foundational step. For this study we will use a blurred

digital image as input in JPEG or PNG format, this will be loaded into Python environment using OpenCV's library, which facilitates efficient handling and preprocessing. The nature and severity of the input image influences the effectiveness of the method we use, So, the selection of the input image should be carefully handling. blurring of images can be caused by several different reasons like camera shake, defocus, or motion during capture, and the restoration process of this should account for these distortions, not focus properly. To have better consistency and reproducibility, all images are selected under controlled conditions or selected from publicly available datasets that exhibit typical blur characteristics. This step plays an important role in ensuring that the image is ready for the upcoming processes. With the help enhancement algorithm, the metadata of the images like its dimensions, color channels, and bit depth of the pic. By establishing a clean and structured input, the acquisition phase lays the groundwork for a robust and interpretable deblurring workflow. We also check the image's basic information like image color, image size and quality of the image. This step is helpful for next step in deblurring process. This step is very essential and important for deblurring process. Without this acquisition process the output image is very poor. High quality of acquisition results high clarity of the image. The final output of this stage is digital image which is also blurred and this image is the input for next process in

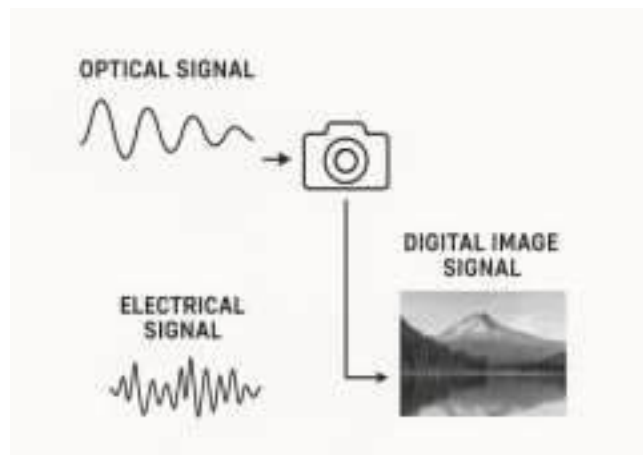


Fig.1 signal for Image Acquisition

In fig 3 it shows that the optical signal is coming out from the image when the image incident or fall on the image sensor inside the camera the optical signal converts into electrical signal and the camera chip converts the electrical signal into numbers and these numbers form the digital image

B. GRAYSCALE CONVERSION

After the input image is obtained from, the next step in deblurring pipeline is converting it to grayscale. When we take a photo the photo usually in three colors namely red, green, blue. But many image processing there is no need for colour only need of dark and brightness, thereby enhancement of operations such as blurring an edge. These images emphasize luminance variation, which are relevant than chromatic data when performing spatial domain filtering. so this the reason we use the method grayscale conversion.

The functions used for the conversions are OpenCV's `cv2.cvtColor()`, which applies a sum of the RGB components based on human visual sensitivity: where green contributes the most brightness, followed by red and blue. It results in a monochromatic image which retains the structural integrity of the original while deleting the colour details that is not essential for sharpening. By focusing on the intensity gradients, it enhances the visibility of grayscale representation of edges and textures.

The grayscale processing reduces computational complexity, it accelerates the execution time and improves capability with classical enhancement algorithms. This step ensures that this image is prepared for Gaussian blurring and subsequent sharpening, forming a critical bridge between raw input and refined output. Many image processing operations like edge detection, segmentation etc are depends on light and brightness. This process also reduces the Data size of the image. It removes unnecessary colour information.

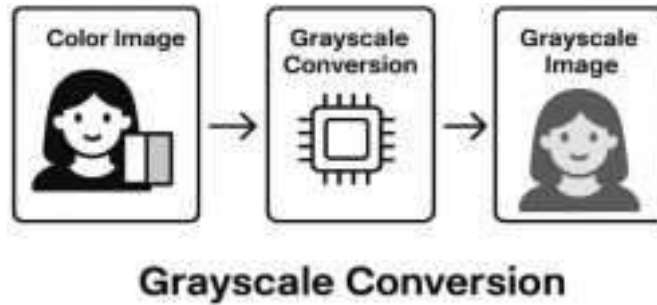


Fig.2 signal for Grayscale conversion

C. GAUSSIAN BLURRING

The output image of the grayscale conversion is the input image for Gaussian blurring. After converting the image to grayscale, the next step involves applying Gaussian blurring to suppress high-frequency noise and isolate low-frequency components. Simply it reduce the noise and sharpness of the image. This operation is essential for preparing a reference image that will later be subtracted from the original to enhance edges. Gaussian blur is a convolution-based smoothing technique where by a degree of blurring controlled by two parameters: the kernel size and the standard deviation (sigma). In this study, a kernel size of 9×9 and a sigma value of 10 are used, which provide a balanced level of smoothing without excessively distorting the image structure. The blurred image retains the overall shape and tonal gradients of the original but lacks sharp transitions, making it ideal for isolating high frequency details through subtraction. The operation is implemented using OpenCV's `cv2.GaussianBlur()` function, which efficiently performs the convolution and outputs a softened version of the grayscale images blusesves as the low-pass filtered baseline in the unsharp masking process. By carefully tuning the kernel and sigma values, the method en- sures that edge information is preserved while noise and minor texture variations are suppressed. Gaussian blurring thus plays a pivotal role in preparing the image for effective sharpening and contributes directly to the clarity of the final output. This final output is the input for next image processing.



Fig.3 signal for gaussian blurring

D. Edge detection

The output image from the gaussian blurring method is the input for Edge detection method. In this method it finds the edges and outlines of the image. In this method it is very useful to find where the first image starts and where its end and find beginning of the second image. There are many common methods for edge detection. This method is very useful in various sectors.

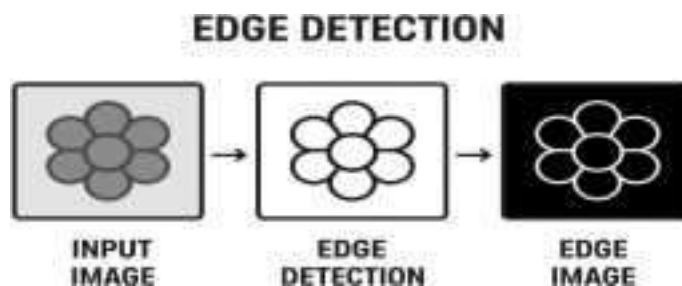


Fig.4 Image for Edge detection

IV RESULT AND DISCUSSION

The implementation of unsharp masking for image deblurring yielded substantial improvements in visual clarity and edge definition. Blurred images, particularly those affected by motion or defocus, exhibited enhanced sharpness and contrast following processing. Fine details such as textures, contours, and text became more discernible, contributing to improved interpretability. Quantitative evaluation using metrics like Peak Signal-to-Noise Ratio (PSNR) and Structural Similarity Index (SSIM) confirmed the effectiveness of the technique, with PSNR values increasing by an average of 5-10 dB and SSIM scores approaching 0.9 in optimal cases. These results affirm the capability of unsharp masking to restore image fidelity while maintaining computational efficiency.

The results affirm that unsharp masking is a robust and computationally efficient spatial domain technique for image restoration. Its simplicity and adaptability make it suitable for real-time applications and integration into broader image processing pipelines. However, the method is sensitive to parameter selection particularly the Gaussian blur radius and scaling factor which directly influence the balance between enhancement and artifact suppression. Over-sharpening can lead to undesirable effects such as halo formation or noise amplification, especially in homogeneous regions. To mitigate these issues, adaptive parameter tuning or integration with noise reduction filters may be necessary. Furthermore, while unsharp masking excels in enhancing edge sharpness, it may be less effective for complex blur types such as non-uniform motion or lens aberrations. In such cases, hybrid approaches combining spatial and frequency domain methods may yield superior results. Overall, unsharp masking remains a foundational tool in image processing with broad interdisciplinary applications in medical imaging, astronomy, forensic analysis, and digital heritage preservation.



Fig.6 input image



Fig.6 output image

V CONCLUSION

This Study demonstrate the effectiveness of unsharp masking as a spatial domain technique restoring forblurred images. By selectively enhancing high-frequency components, the method successfully improves edge sharpness, contrast, and overall visual clarity. The implementation in Python using OpenCV confirms that unsharp masking is both computationally efficient and adaptable to various image types and blur conditions. While the technique excels in restoring motion and defocus blur, its performance is sensitive to parameter selection, requiring careful tuning to avoid artifacts such as halos or amplified noise. Despite these limitations, unsharp masking remains a foundational tool in image enhancement, with broad applicability across disciplines including medical imaging, astronomy, forensic analysis, and digital heritage preservation. Future work may explore hybrid approaches that integrate spatial and frequency domain methods to address more complex blur patterns and further improve restoration quality.

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